Space Master™

Character Sheet   Ver. 2.12

Player:		Statistical bonus						Money	
Name:		**Stat:**	Temp:	Pot:	Race:	Total:	Dev.Pt:	Cash on hand :	
Profession:		**Co**						Elmonits :	
Sex:		**Ag**						**Resistance rolls**	
Age:		**Sd**							
Race:		**Me**						Poison (Co)	
Weight:		**Re**						Disease (Co)	
Height:		**St**						Psions (SD)	
Hair:		**Qu**						( )	
Eyes:		**Pr**						( )	
Apperance:		**In**						( )	
Other Character Notes:		**Em**						( )	

Resistance rolls header columns: Stat Bonus | Special Bonus | Race Bonus | Total

Level/Experience:_____/_____   **Soul Departure:**_____rnds.

Skills

Skill	Stat Bonus	Special Bonus	Lvl Bonus	Rank Bonus	Total Bonus	Ranks	Cost
Body Dev.							

Movement & Encumberance

Base Movement Rate :_____m./rnd.

Encumberance Unit *(weight/10)* :_____kg

Mass Carried :_____kg

Encumberance Penalty :_____

(See page P70 for more info.)

Equipment On Person

Description	Placement	Mass (kg)

Body Dev.   DefensE   Close Combat Weapons

			DefensE		Weapon Type	Fumble Range	Weapon Bonus	Skill Bonus	Total Bonus

Body Dev.

DefensE

Qu Bonus : _____
Armor Penalty : _____
Armor Bonus : _____
Special : _____
Item : _____
_____ : _____
_____ : _____

Total : _____

Hits per round : _____
Min hits

Armor Type : _____

Close Combat Weapons

Weapon Type	Fumble Range	Weapon Bonus	Skill Bonus	Total Bonus

Initiative Record

Base:____   Mod:____   Mod:____   Total:____

Ranged Weapons

Ranged Weapons	Rate	Fumble Range	Skill Bonus	Total Bonus	Weapon Ranges				Weapon Range Modifiers			
					Point Blank	Short Range	Medium Range	Long Range	Point Blank	Short Range	Medium Range	Long Range

Psions   Other Equipment & Notes